

Electricity Safety Week

- Electric Kids
- Play Snakes & Ladders

Playing safe will help you reach the finish. Doing things that are not safe around electricity will send you backwards.

57	58	You threw shoes at powerlines 59	60	61	62	63 FINISH
56	55	54	53	You played with power points 52	51	50 You stayed away from substations
43	44	45	46	47	48	49
You flew a kite at the park		You tested your home safety switch				
42	41	40	39	38	37	36
You jumped on a green pillar box		You switched off before unplugging			You piggy-backed power plugs	
29	30	31	32	33	34	35
						You kept water away from appliances
28	27	You climbed a tree near a powerline 26	25	You put a knife in a toaster 24	23	22
	You made the safe call				You asked an adult for help	
15	16	17	18	19	20	21
				You turned on a light switch with wet hands		
14	13	12	11	10	9	8
	You played away from powerlines					
1	2	3	4	5	6	7
START		You followed a warning sign			You reported a broken streetlight	

You can play with 2-4 people and will need a dice and some counters (e.g. 5 cent coins).



How to play

1. Throw the dice.
2. The person with the highest score goes first.
3. Take turns to throw the dice.
4. Move the number of spaces on the dice.
5. If you land on a ladder, go up.
6. If you land on a snake, go down.



Endeavour Energy